

LangDev Meeting 2018, Amsterdam

PORTING THE WHOLE LWB TO SWIFT/IOS

SWIFT GENERATORS

Riccardo Solmi, Whole Factory, Italy

THE WHOLE PLATFORM IS AT THE STATE OF THE ART

- ▶ DLSs covering almost every aspect of language definition
- ▶ Visual notations designed for gesture based interactions
- ▶ DSLs for evolution, testing and deployment
 - ▶ multiple versions, instance migration, software product lines

... BUT WE ARE UNDERGOING A SLOW EVOLUTION

- ▶ The Whole Platform is not where we want it to be
- ▶ Implementation is far behind our vision
- ▶ New features are struggling to become pervasive

TOO MUCH INNOVATION BRAKES: UNDERLYING TECHNOLOGIES

- ▶ Java is no longer Write once and Run Everywhere
 - ▶ (iOS, Windows 10 UWP)
- ▶ GEF 3 is no longer developed and is outdated
 - ▶ (Draw 2D, poor Multitouch, non composable UI, Java)
- ▶ Eclipse is too much big and complex for too little
 - ▶ (Classic IDE, Java)

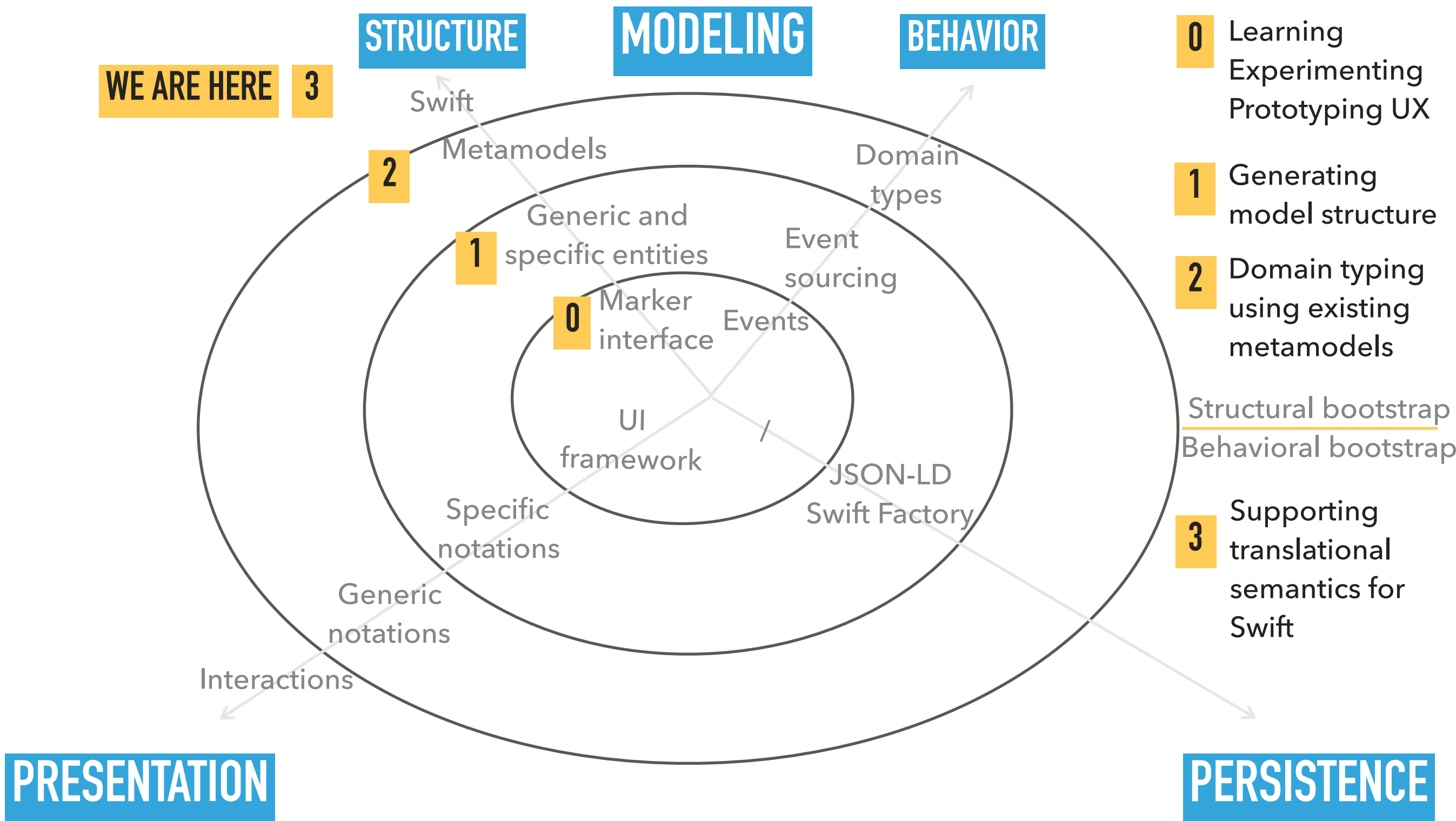
TOO MUCH INNOVATION BRAKES: WHOLE FRAMEWORK

- ▶ Duality: framework level \leftrightarrow domain level
 - ▶ Duplication, encoding, constrained domain innovation
- ▶ Framework APIs in well-established but wrong places
 - ▶ Modeling, events, reflection, and typing
- ▶ Framework evolution is inherently slower than domain level evolution

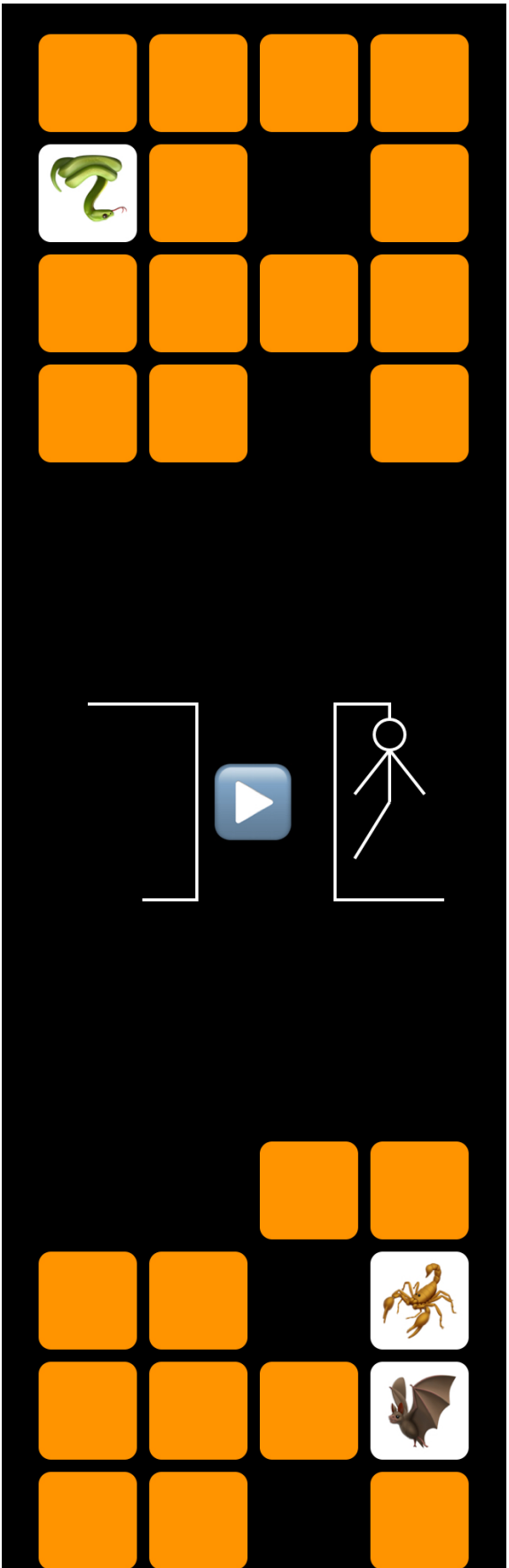
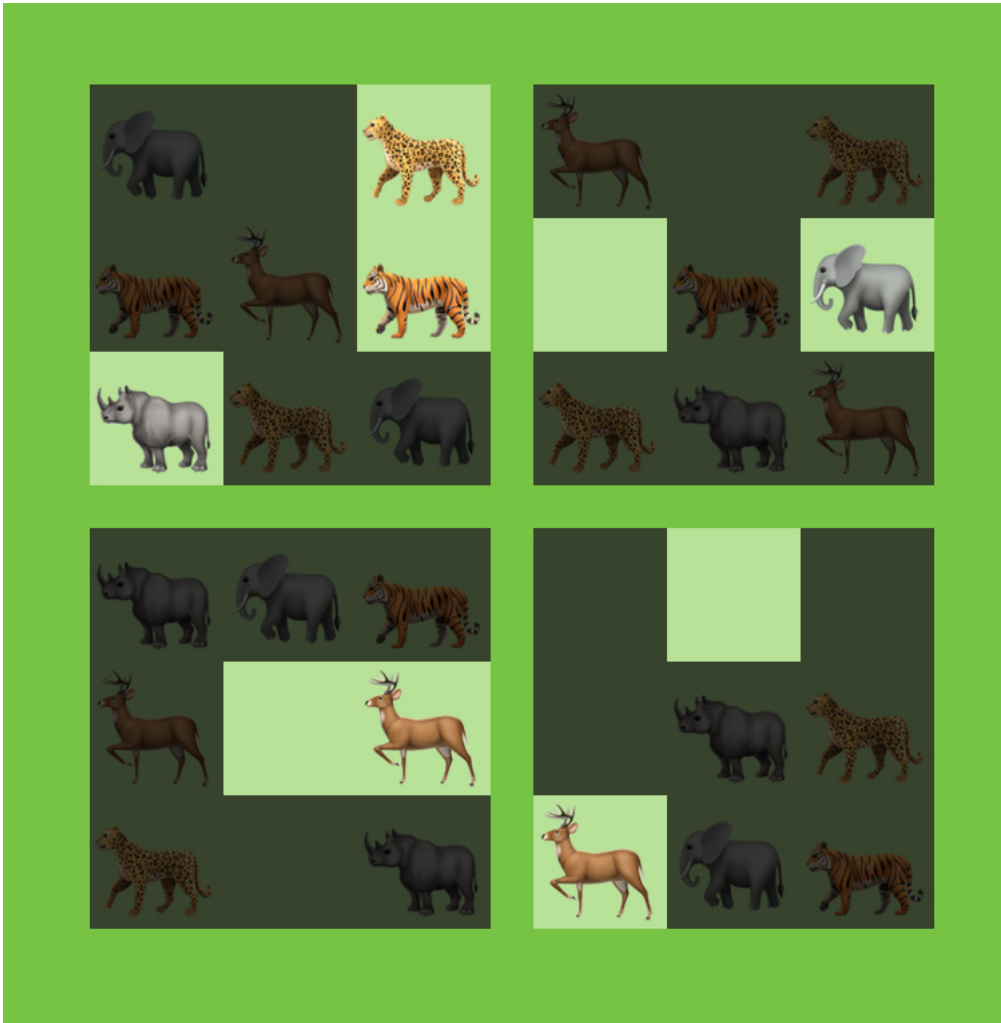
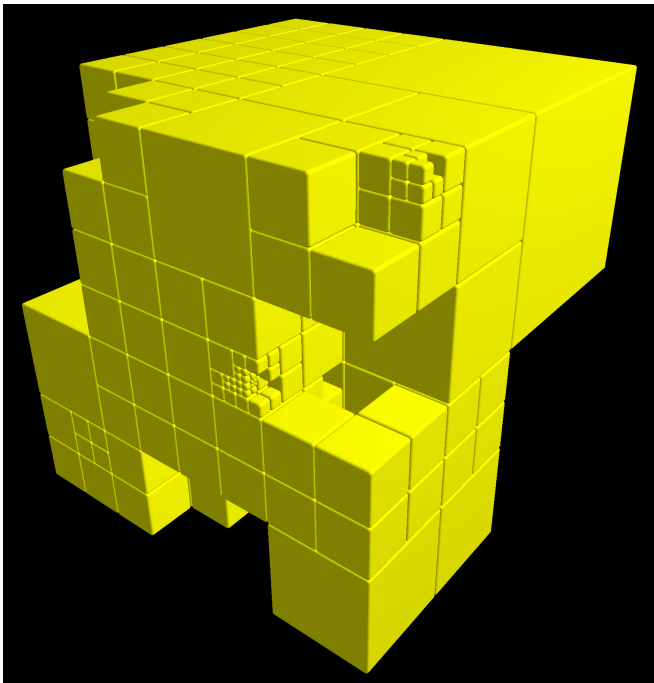
SO WE NEED TO START OVER AGAIN?

- ▶ No, domain level code and generated code account for 98% of the code base
- ▶ We decided to reuse the domain level and to redesign and rewrite the framework level
- ▶ Swift + iOS are the technologies chosen for the porting
- ▶ Existing Eclipse based workbench has been used to accelerate the bootstrapping process

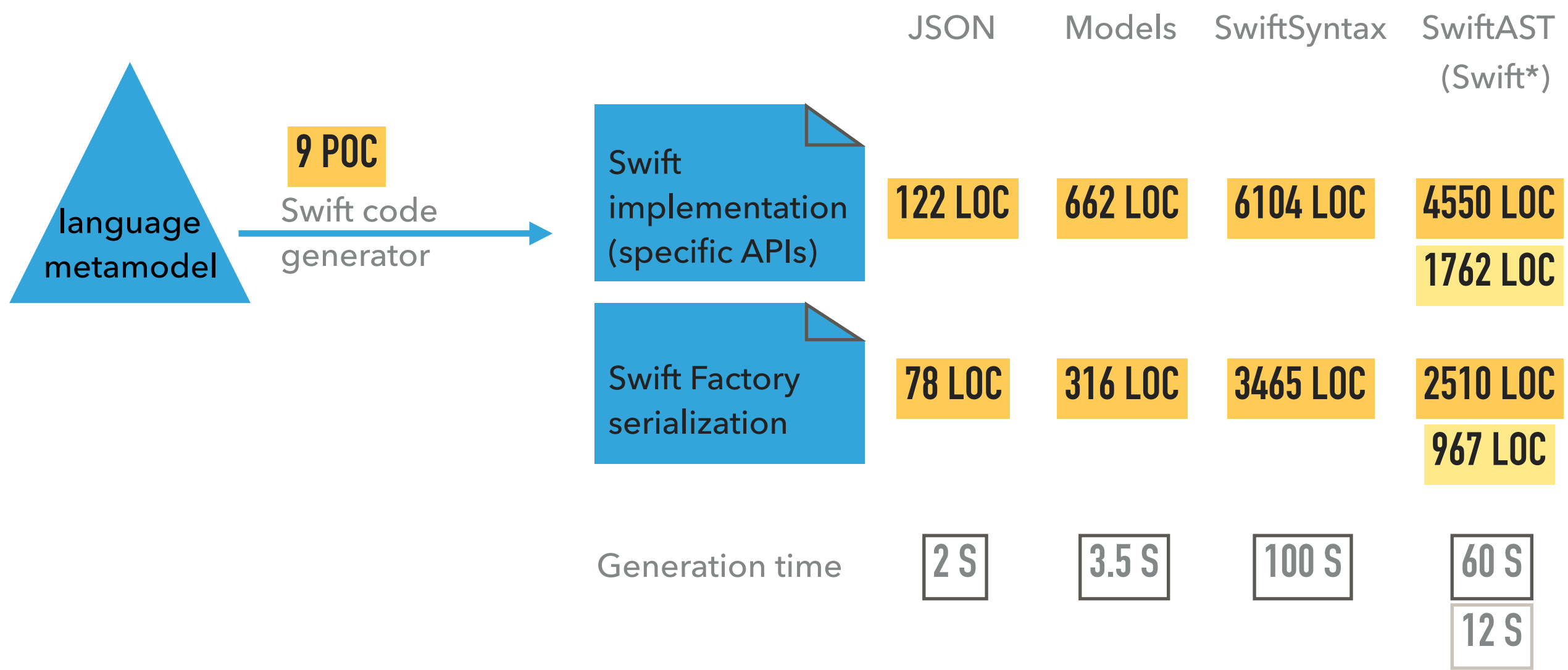
OVERVIEW OF THE PORTING PROCESS: FIRST ITERATIONS



FIRST ITERATION PROTOTYPES:
SIMPLE GAMES



GENERATING LANGUAGE IMPLEMENTATION (STRUCTURE)



* Metamodel hand written starting from the official grammar

MODELS ON IOS

specific notation

URI whole:org.whole.lang.json:JSONModel

Namespace org.whole.lang.json

Model Name JSON

Version Resolver

Foreign Types SupertypesOf

types Value

foreignType AnyType

Supertypes	Entity	Structure
Value	Object	
	Pair	Modifiers Feature Type
		name Name
		value Value
	Name	String
Value	Array	
Value	String	String
Value	Decimal	double
Value	Int	long
Value	Bool	boolean
Value	Null	Modifiers Feature Type

URI whole:org.whole.lang.swift:SwiftModel

Namespace org.whole.lang.swift

Model Name Swift

Version Resolver

Foreign Types

Supertypes	Entity	Structure
	CodeBlock	
	Statement	Modifiers Feature Type
Statement	Declaration	Modifiers Feature Type
Declaration	ProtocolDeclaration	Modifiers Feature Type
		name Name
		optional inheritedProtocols Protocols
		declarations ProtocolMemberDeclarations
	ProtocolMemberDeclarations	
	ProtocolMemberDeclaration	Modifiers Feature Type
ProtocolMemberDeclaration	ProtocolPropertyDeclaration	Modifiers Feature Type
		name Name
		optional type TypeAnnotation
		optional hasSetter BooleanLiteral
ProtocolMemberDeclaration	ProtocolMethodDeclaration	Modifiers Feature Type
		name Name
		optional genericParameters GenericParameters
		signature FunctionSignature
Declaration	MemberDeclaration	Modifiers Feature Type
ClassMemberDeclaration		
EnumerationMemberDeclaration	EnumerationDeclaration	Modifiers Feature Type
MemberDeclaration		name Name
		optional genericParameters GenericParameters
		optional adoptedProtocols Protocols
		declarations EnumerationMemberDeclarations
	EnumerationMemberDeclarations	
	EnumerationMemberDeclaration	Modifiers Feature Type
MemberDeclaration	StructureDeclaration	Modifiers Feature Type
		name Name
		optional genericParameters GenericParameters
		optional adoptedProtocols Protocols
		declarations StructureMemberDeclarations
	StructureMemberDeclarations	
MemberDeclaration	ClassDeclaration	Modifiers Feature Type
		name Name
		optional genericParameters GenericParameters
		optional superclass TypeIdentifier
		optional adoptedProtocols Protocols
		declarations ClassMemberDeclarations
	ClassMemberDeclarations	
	ClassMemberDeclaration	Modifiers Feature Type
MemberDeclaration	FunctionDeclaration	Modifiers Feature Type
		optional modifiers FunctionModifiers
		name Name
		optional genericParameters GenericParameters
		signature FunctionSignature
		body CodeBlock
	FunctionSignature	Modifiers Feature Type
		optional parameters Parameters
		optional throwsModifier ThrowsModifier
		optional returnType Type
	ThrowsModifier	THROWS

PERSISTENCE

- ▶ To bootstrap the platform by loading the metamodels
- ▶ XML Builder (too much complex for the bootstrap)
- ▶ JSON-LD (unordered -> cannot bootstrap metamodels)
- ▶ Swift Factory

GENERIC NOTATIONS

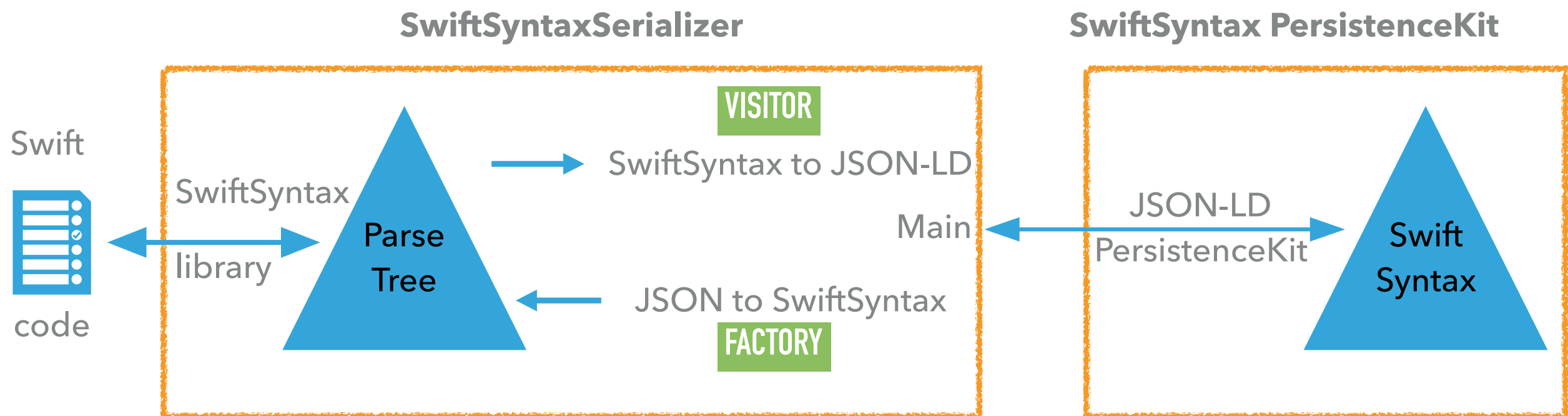
- ▶ “Table” variant
- ▶ Dark theme

Model		
name	JSON	
	SimpleEntity	
	features	└
	name	Value
declarations	types	└
	modifiers	abstract
	CompositeEntity	
	modifiers	└
	name	Object
	types	Value
	componentModifiers	ordered
	componentType	Pair
	SimpleEntity	
	Feature	
	name	name
	oppositeName	Resolver
	type	Name
	modifiers	└
	Feature	
	name	value
	oppositeName	Resolver
	type	Value
	modifiers	└
	name	Pair
	types	└
	modifiers	└
	DataEntity	
	types	└
	name	Name
	dataType	String
	modifiers	└
	CompositeEntity	
	modifiers	└
	name	Array
	types	Value
	componentModifiers	ordered

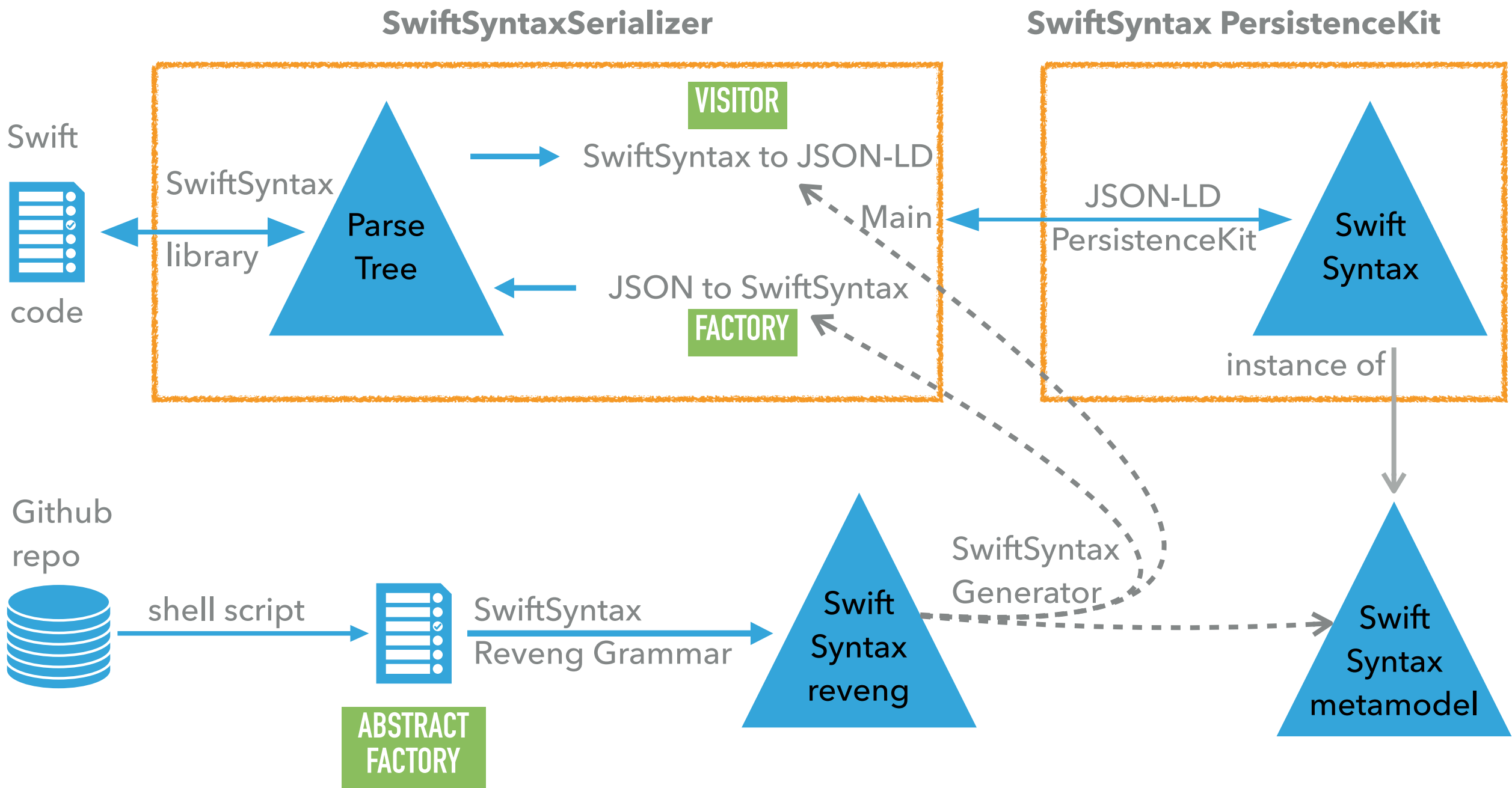
SWIFT INTEGRATION THROUGH REVERSE ENGINEERING

- ▶ Add concrete syntax level Swift persistence to Eclipse backed by official Swift parser
 - ▶ Using a fully automated generative process
 - ▶ Suitable for source editing scenarios
- ▶ Add AST level Swift persistence to Eclipse
 - ▶ Chained to, and initially derived by the syntax level
 - ▶ Refined to better support generative scenarios

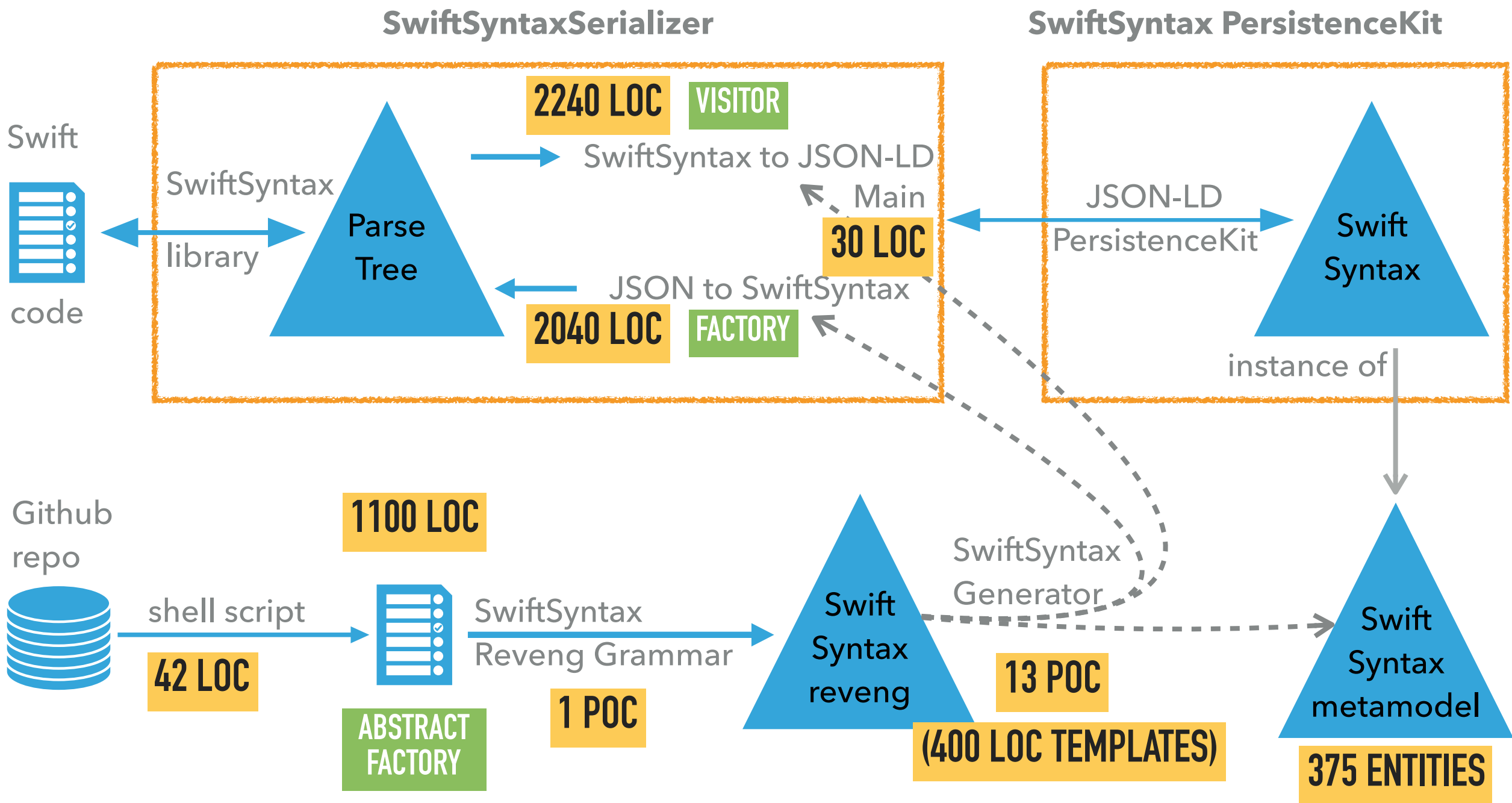
SWIFTSYNTAX PERSISTENCE



SWIFTSYNTAX PERSISTENCE



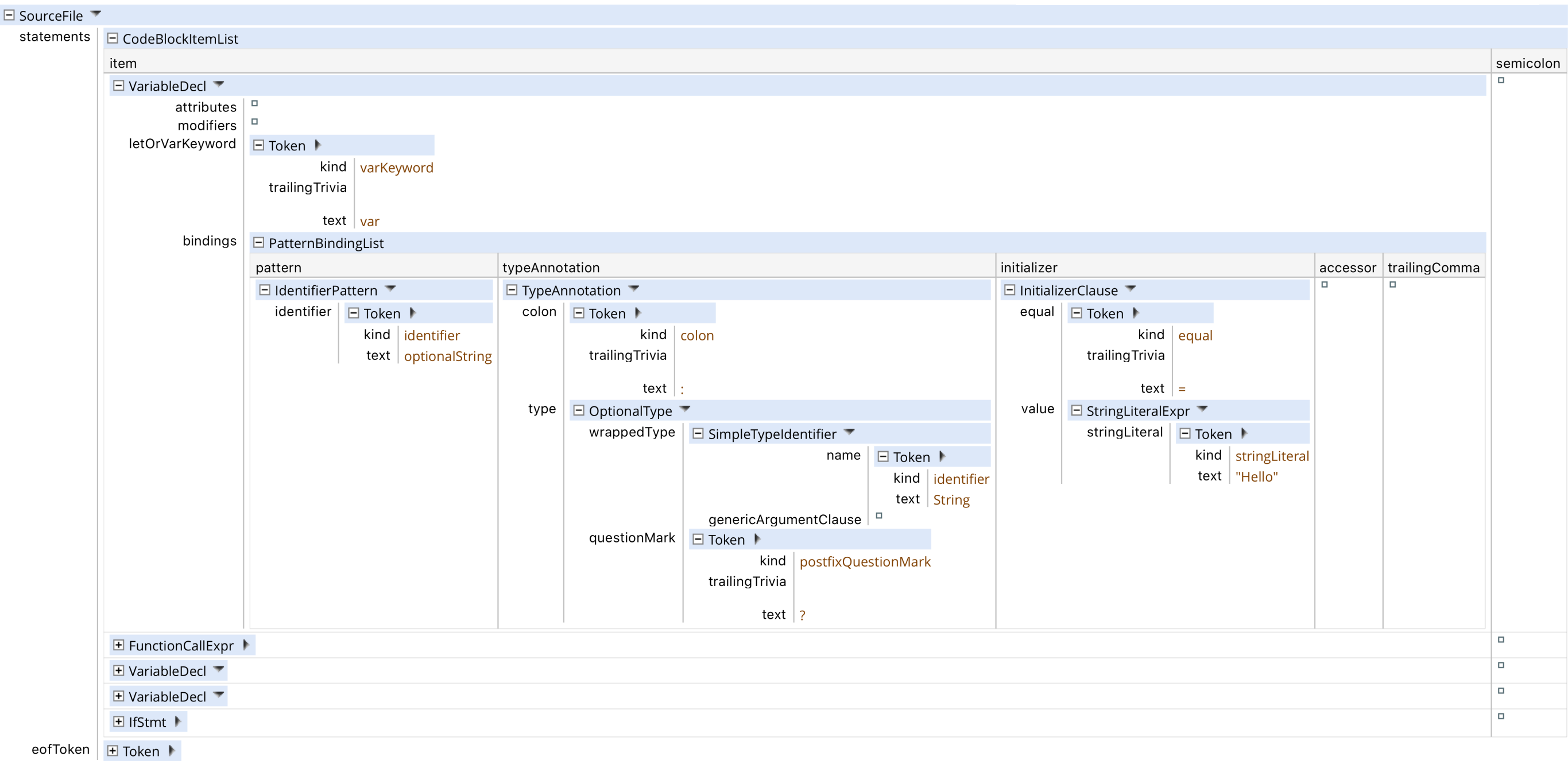
SWIFTSYNTAX PERSISTENCE



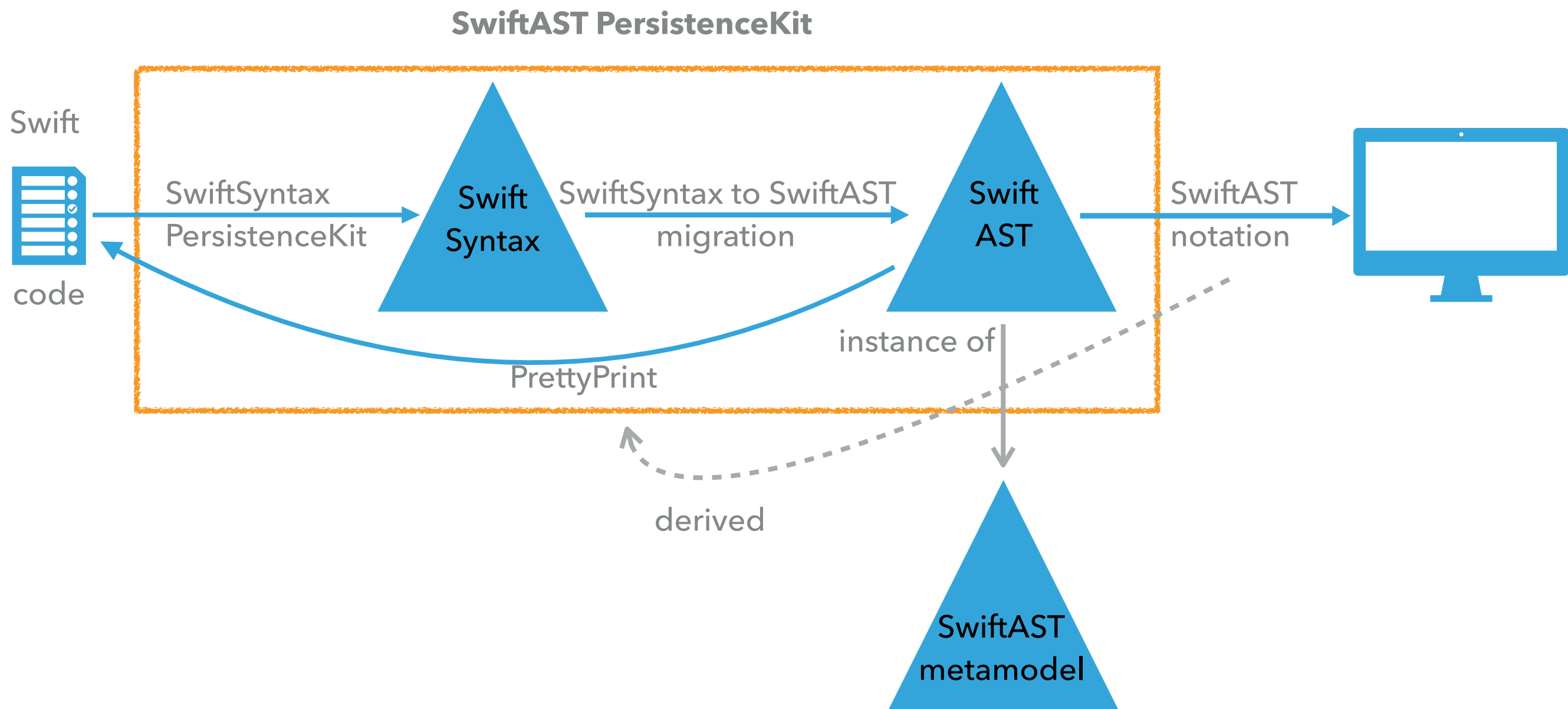
SWIFT SYNTAX EXAMPLE

```
var optionalString: String? = "Hello"
print(optionalString == nil)
```

```
var optionalName: String? = "John Appleseed"
var greeting = "Hello!"
if let name = optionalName {
    greeting = "Hello, \(name)"
}
```



SWIFFAST PERSISTENCE



SWIFT AST EXAMPLE

```
var optionalString: String? = "Hello"
print(optionalString == nil)
```

```
var optionalName: String? = "John Appleseed"
var greeting = "Hello!"
if let name = optionalName {
    greeting = "Hello, \(name)"
}
```

```

var optionalString : String ? = "Hello"

print [
    BinaryOperatorExpr {
        Token {
            kind : spacedBinaryOperator
            text : ==
        }
    }
] nil

var optionalName : String ? = "John Appleseed"

var greeting : = "Hello!"

if let name : = optionalName {

    Hello,
    greeting AssignmentExpr \( name )

} else {
}

```


SWIFT AST EXAMPLE (2)

```
import Foundation

public func createModelsModel(context: MoldingContext) -> Models_Model {

    let modelsEF : ModelsFactory = ModelsFactory(context: context)

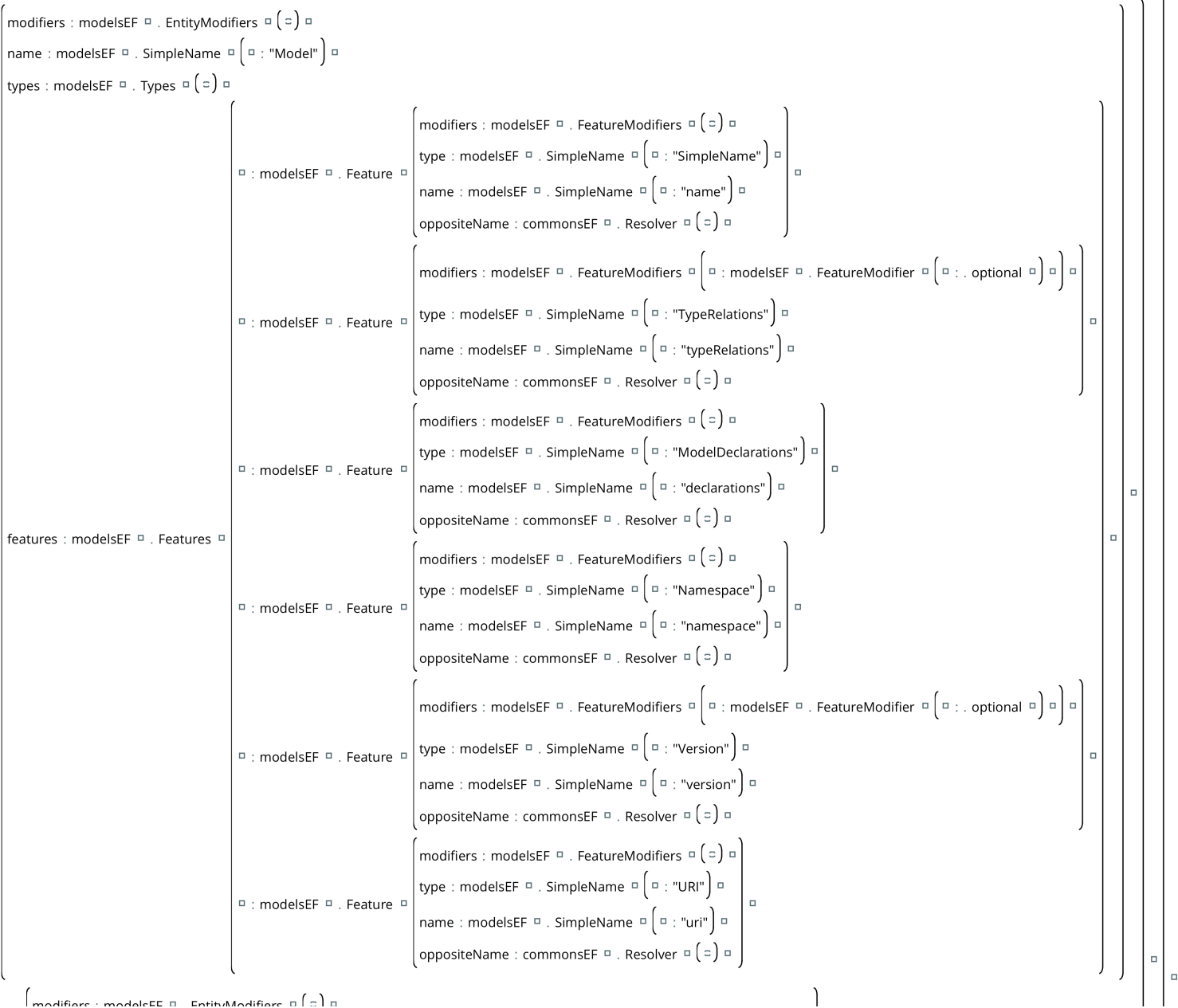
    let commonsEF : CommonsFactory = CommonsFactory(context: context)

    name : modelsEF.SimpleName("Models")
    typeRelations : modelsEF.TypeRelations()

    : modelsEF.SimpleEntity

    declarations : modelsEF.ModelDeclarations

    return modelsEF.Model
```



import Foundation

```
public func createModelsModel(context: MoldingContext) -> Models_Model {

    let modelsEF = ModelsFactory(context: context)

    let commonsEF = CommonsFactory(context: context)

    return modelsEF.Model(

        name: modelsEF.SimpleName("Models"),

        typeRelations: modelsEF.TypeRelations(),

        declarations: modelsEF.ModelDeclarations(

            modelsEF.SimpleEntity(

                modifiers: modelsEF.EntityModifiers(),

                name: modelsEF.SimpleName("Model"),

                types: modelsEF.Types(),

                features: modelsEF.Features(

                    modelsEF.Feature(
```