

## A Modern Day Language Engineering Framework

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#### A bit about myself...

• Language Engineer @ TypeFox

Studied CS at Oregon State
 University (BS + MS)

Working on supporting Language
 Engineering stacks





#### Overview

• What is Langium?

Goals of Langium

• Features of Langium

 Running Langium in the Web + Demo





• Lang. engineering framework

TypeScript + NodeJS



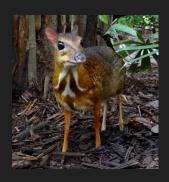




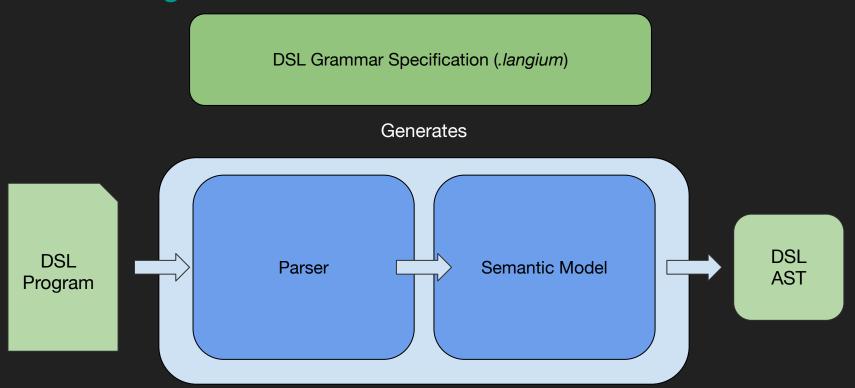
Spiritual successor to Xtext

• Powered by Chevrotain





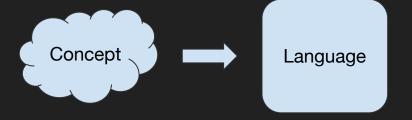








- Low Barrier to Entry
  - Simple Grammar
  - Stays close to TS
  - Quick to get a Language
     Working





- Lean by Default
  - Include what's needed
  - Runs out of the box

Grammar ... defaults ... Validation Generation



• Customizable by Design







Cross-References

Workspace Management

• Language Server Protocol



- Cross-References
  - Explicit at Grammar level

Reference Validation

GoTo XYZ Support

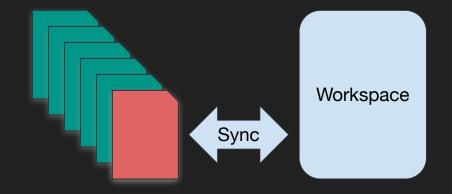
Symbol Renaming

```
Param:
name=ID;
Ref:
val=[Param:ID];
```

```
def square(x, y, scale) {
    move(scale, 0)
    move(0, scale)
    move(-1 * scale, 0)
    move(0, -1 * scale)
}
```



- Workspace Management
  - Collection of DSL files
  - Syncs Updates by Heuristic
  - Multi-DSL Workspaces





- Language Server Protocol Support
  - VS Code, Theia, NeoVim, BBEdit
  - Diagnostics
  - Code Actions
  - Building VS Code Extensions





# Running Langium in the Web



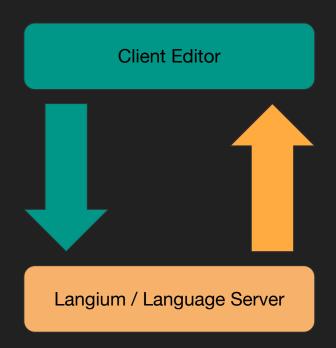
#### Running Langium in the Web

Server-Client Architecture

Akin to Desktop Env in 2 Parts

Limited by Server (connectivity)

Extra Work to keep it all together





# But what if these systems were the <u>same?</u>



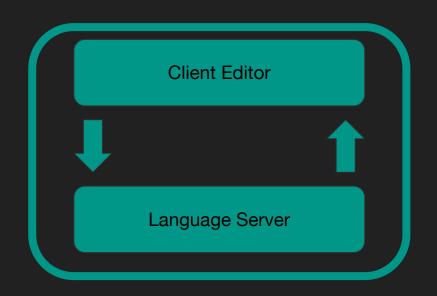
### Langium in the Web

Client-only Architecture

Editor + Language Server Bundled

Limited by Client Capabilities

Limited by App Size





## Langium Demo



#### Langium Demo

• Writing MiniLogo

Based off Logo

https://el.media.mit.edu/logo-foundation/ what is logo/logo programming.html Sketch up a Grammar

Sketch up a Program

Optional Validation

Add Generation



```
* An example MiniLogo program
 * Draws a simple square on the screen
// Draws a square at the given x,y relative offset
// Resets back afterwards
def square(x, y, scale) {
  move(x, y)
  pen(down)
  move(scale,0)
  move(0, scale)
  move(-1 * scale,0)
  move(0,-1 * scale)
  pen(up)
  move(-x, -y)
square(100,100,100)
move(100,100)
color(cyan)
// draw a 10x10 grid of squares as an example
for x = 0 to 10 {
    for y = 0 to 10 {
       // call the square routine with a provided x & y start
       square(x * 10, y * 10, 10)
```

```
(any integer)
   int
           (any variable name)
           (any macro name)
macro
                                        parameter list
              | var , pars
 pars ::=
 args
                 expr, args
                                        argument list
cmds ::= \epsilon \mid cmd; cmds
                                        command sequence
block ::= { cmds }
                                        command block
mode ::=
            down
                                        pen status
                                       variable reference
 expr
            int
                                        literal integer
            expr+ expr
                                        addition
                                        multiplication
            expr* expr
            (expr)
                                        grouping
 cmd ::=
           pen mode
                                        change pen mode
            move ( expr, expr)
                                        move pen to a new position
                                        call a macro
            macro ( args )
            for var = expr to expr block
                                       for loop
           macro ( pars ) block
                                        macro definition
  def
 prog ::=
           def* main() block
                                        MiniLogo program
```

## Demo...



## After demo...



#### Wrapping Up

Low Barrier to Entry

Lean & Customizable

Flexible Deployment





#### **Langium** Going Forward

langium.org

• Currently 0.4.0 (soon 0.5.0)

• Dev Meetings every Wed. @ 16:00

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github.com/montymxb/minilogolangium-example

## Vielen Dank!



